

Peachtree City Youth Basketball Rules

BOYS 2015-2016

BOYS	1st/2nd	3rd	4th	5th	6th, 7th, 8th	9th - 12th
Goal Height	8.5'	8.5'	9'	10'	10'	10'
B-Ball Size	28.5"	28.5"	28.5"	28.5"	29.5"	29.5"
Periods/Length	6 / 5 min.	6 / 5 min.	6 / 5 min.	6 / 5 min.	4 / 8 min	4 / 8 min.
Defense	Man to Man or Zone	Man to Man or Zone	Man to Man or Zone	Man to Man or Zone	Man to Man or Zone	Man to Man or Zone
DEFENSE COVERAGE	Inside 3pt line Can Steal	Half-court	Half-court	Half Court	Full Court	Full Court
	Once offense penetrates 3-point Defense can go to half court for remainder of that possession Half-court last min. of game	Full Court last 2 min of Game if not ahead by 10 or more pts	Full Court last 2 min of Game if not ahead by 10 or more pts	Full Court 3rd and 6th period if not ahead 10 or more pts	except when ahead by 15 or more points, then Half Court	except when ahead by 20 or more points, then Half Court
When defense is half court or 3-pt line, all players must immediately retreat to that position once the other team gets possession. On the 3rd and subsequent violations of the Defense Coverage rules, a technical foul will be called (2 free throws and ball possession)						
TIMEOUTS	4 for game	4 for game	4 for game	4 for game	4 for game	4 for game
OVERTIMES	NONE	One 2 min period, 1 TO. Can substitute at start of OT with any players who haven't fouled out				
FREE THROW	10' (can cross line)	12'	12'	15' (can cross line)	15'	15'
JUMP BALL	None - Home team starts with ball	YES - at start of game and start of overtime				
PLAYERS	Minimum to start game is 4. Forfeit is at the agreement of the coaches.					
CLOCK	Running clock that stops for all SHOOTING fouls (ONLY) in the game & for all whistles last 2 minutes of each half and all of OT. 5 min. warm-up prior to game; 1 min. b/w periods; 3 minute half . Referees may reduce warm-up to 3 minutes if behind schedule					
Playing Time	For 1st - 5th Grade: No player can play more than 1 period more than any other player; this does not include overtime.					
	For 6th - 12th Grade: With 7 or 8 players, every player must sit out twice (2 half-quarters). With 6, everyone sits at least once For 6th- 12th Grade, substitution time-out at the mid-point of each quarter. Every player must play in each quarter so prior to the mid-point substitution all bench players must go to the table to report in at the mid-point substitution. Not having bench players at the table- 1st offense delay of game, 2nd offense technical (doesn't apply to other delay of game violations) Scorekeepers will track playing time separately or in the scorebook. Line-up cards are required before start of game. If a player fouls out or is injured, he must be replaced with player with least amount of playing time; this does NOT apply to overtime. Player must play the entire period/half quarter unless injured -- injured player counted as having played entire period regardless of time remaining.					
If a coach believes the other team has violated the player substitution rule, He/She can protest the game. The game will continue until conclusion. Afterwards, if the AGC's investigation reveals there was a violation, the game will be forfeited by the offending team.						
Tournament	1st - 5th grade will receive medals. 6th - 12th grade will receive T-Shirts					
OTHER	2 PTCYBA approved coaches on the bench. Head Coach must attend pre-game and is the only coach who can stand during game. Players must have a PTCYBA jersey to play. Non-PTCYBA shorts will result in 2-shot penalty for opposing team. Any T-shirt worn must be the same color as the jersey. In leagues where defense is the 3-pt. Line, all baskets are 2-pts and the offense must penetrate 3-pt line every 15 secs.					

Home team wears white jerseys/supplies the ball. Away team wears dark jerseys/keeps the clock. PTCYBA 678-910-8002

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